NAME	
------	--

# **Story Problems (Activity 1)**

What models can be used to represent and solve addition and subtraction problems?

We will pose a story problem with a progression of number choices. For each number choice, consider one or more of the following as a way to represent your solution to the problem:

- counters
- 5/10 frames
- Rekenrek
- base 10 blocks
- 100 board
- open number line

Story Problem 1

Carl has	_ blocks. Rita g	ives him	more blo	cks. How m	any blocks
does Carl ha	ve now?				, D.O.O.
(2, 3)	(7, 4)	(6, 7)	(12, 10)	(20, 23)	(44, 38)

Story Problem	2	_			
penguir	ns were stand	ling on the ic	eberg	_ jumped int	o the water
to swim. How	many pengui	ns are left or	the iceber	g?	
(5, 4)	(15, 7)	(30, 20)	(50, 18)	(86, 26)	(83, 27)

Is a number an adjective or a noun? How do you know?

Complete the following equations to make each statement true. (there may be more than one correct answer.)

For example: 1\_\_\_\_\_ + 1 \_\_\_\_ = 11 could be 1dime + 1 penny = 11 cents

NAME	

# **Ways to Differentiate Problems**

### Problem Type

- Joining Stories (also called "Add To")
- Separating Stories (also called "Take From")
- Part, Part Whole Stories (also called "Put Together, Take Apart")
- Comparing Stories

#### Location of the unknown

- Result-unknown
- Change-unknown
- Start-unknown

Number Choices

www.nctm.org/profdev

NAME	

# **Decomposing Numbers**

Directions:

• Decompose the number 85 as many ways as possible. An example is shown below.

